



Running App

Travelling Restaurants

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Passion for Running

The problem is that many people don't get enough movement, this app should encourage and it is easier for people to start running and staying healthy while doing it with others.



Tasks

- **Simple:** Running task.
- **Moderate:** Tournament task.
- **Complex:** Challenge task.

Tournament Task

1

Tournament

2

JOIN

CREATE

gold and above.

CREATE

LOCATION

DATE

TIME

PLACE

GO

3

JOIN

Koper
Bled
LBS
...

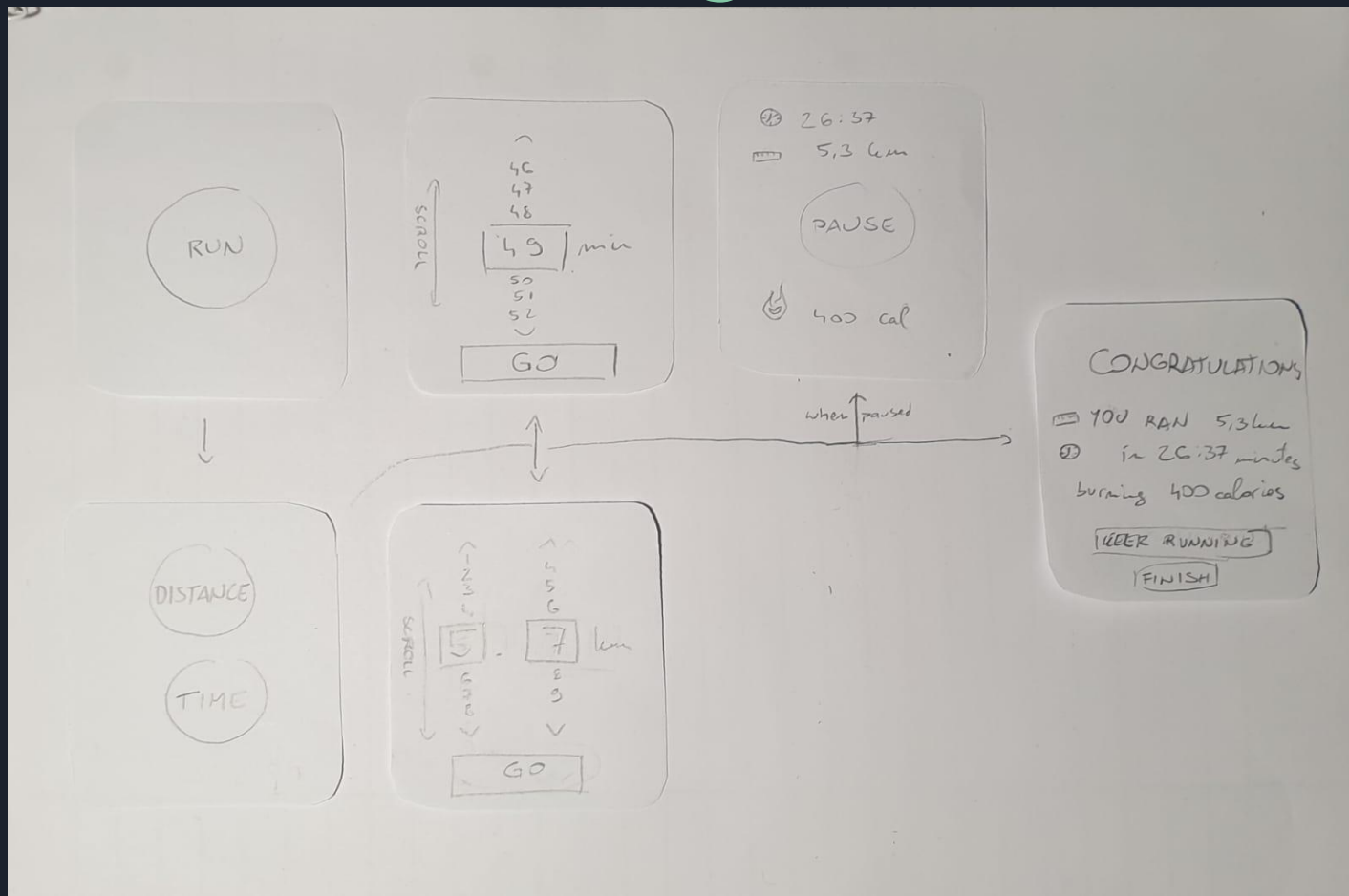
4

KOPER

May 7th
at 8:00 am
tito square


Join

Running Task





Challenge Task

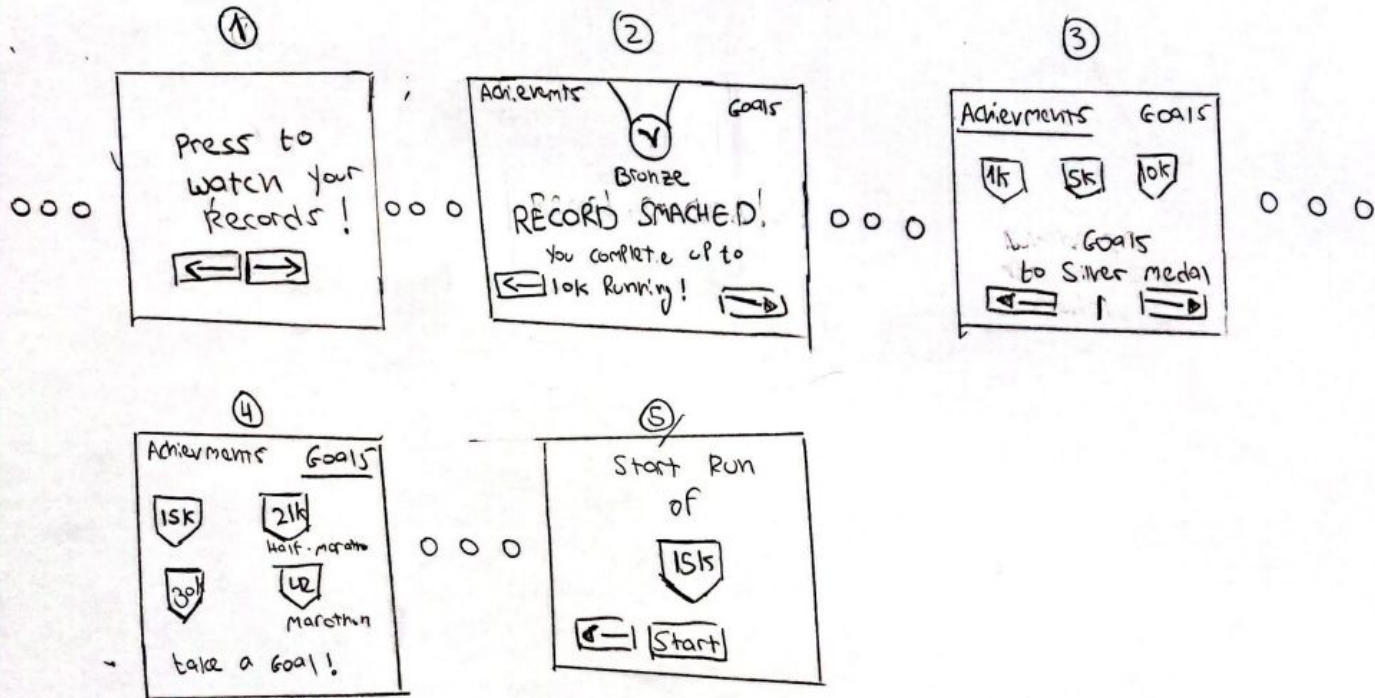
Set up with a friend

<div>Challenges</div>	<div>Challenge a friend now</div> <div>Invite a friend for later</div>	<div>Detecting friend...</div> <div></div>	<div>Bob detected</div> <div>Challenge Bob</div> <div>Detect someone else</div>	<div>Choose a goal:</div> <div>Time limit</div> <div>Distance goal</div>	<div>Distance</div> <div>1.2 <div>▲</div><div>▼</div> km</div> <div>OK</div>	<div>1.2 km</div> <div>Alice vs Bob</div> <div>GO!</div>
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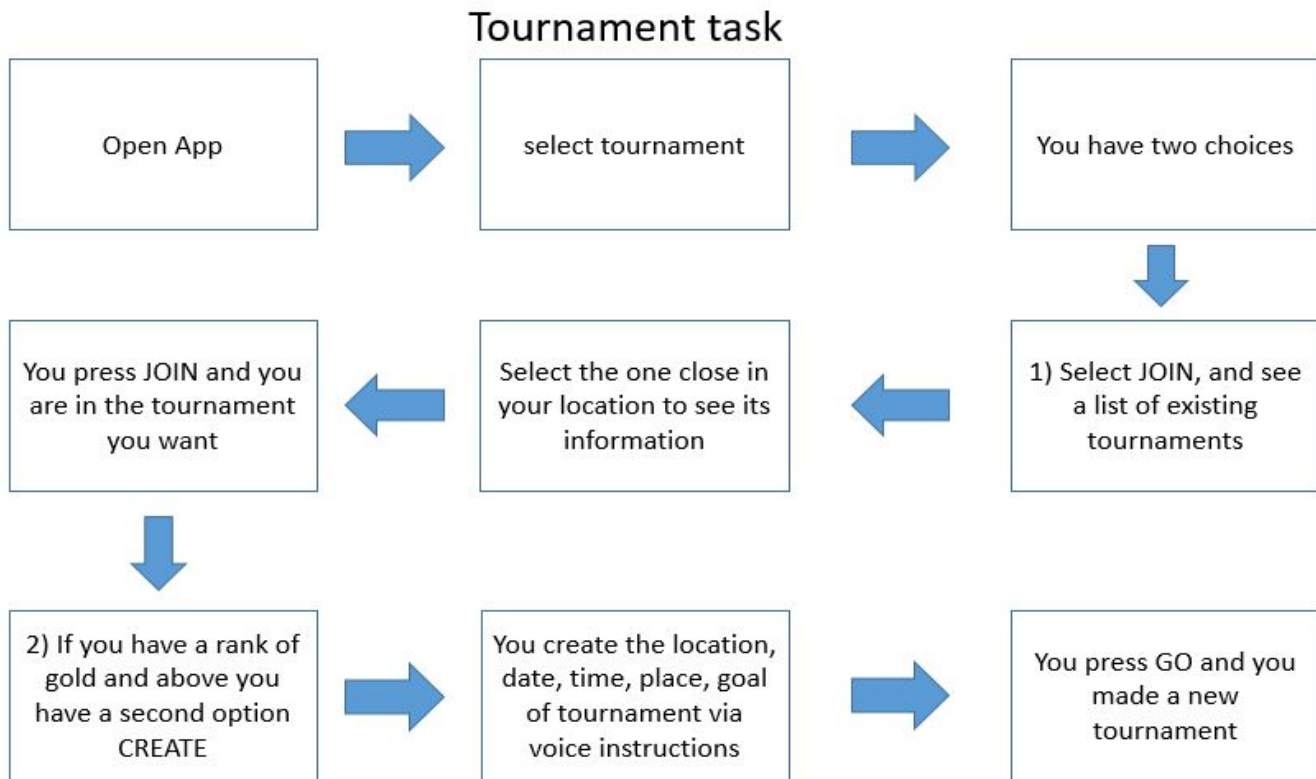
Invite a friend

<div>Challenges</div>	<div>Challenge a friend now</div> <div>Invite a friend for later</div>	<div>Contact list</div> <div>Bob</div> <div>Charlie</div> <div>Invite</div> <div>Return</div>	<div>Set up a place</div> <div>Koper</div> <div></div> <div>OK!</div>	<div>Set up a date</div> <div>/ / </div> <div>15 <div>▲</div><div>▼</div> : 00 <div>▲</div><div>▼</div></div> <div>OK!</div>	<div>Invitation sent!</div> <div>Home page</div>
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Feature Task



Task-flow: Tournament



Task-flow: Running

Running - task flow

What does the user want to do?

- Run for a specific distance or time



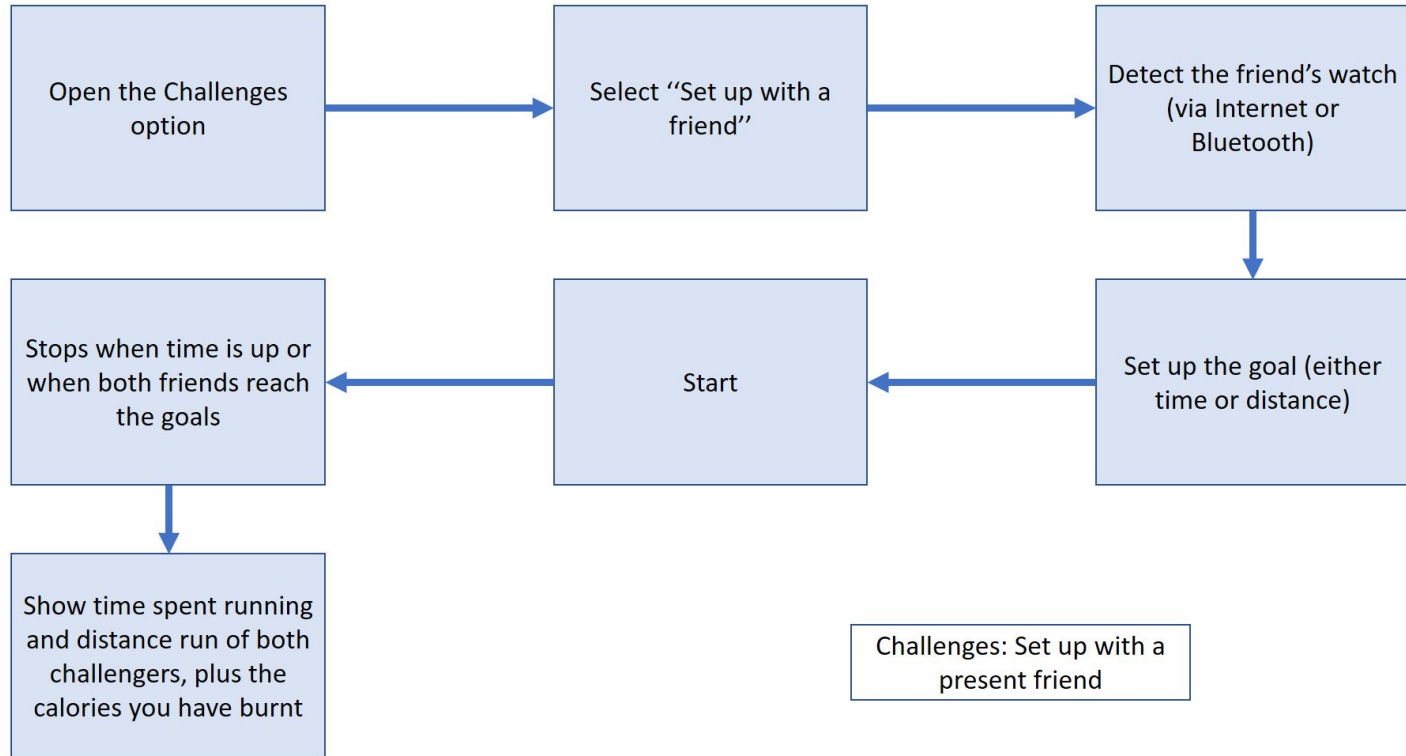
The app will vibrate and notice the user at what point of the task they are, multiple times during the run (when they reach 25% progress, 50%,...)

When the user travels the set distance or the time runs out, the app will congratulate the user, displaying some data (you ran x km in y time, calories burnt...), but will continue keeping track of the time/distance.

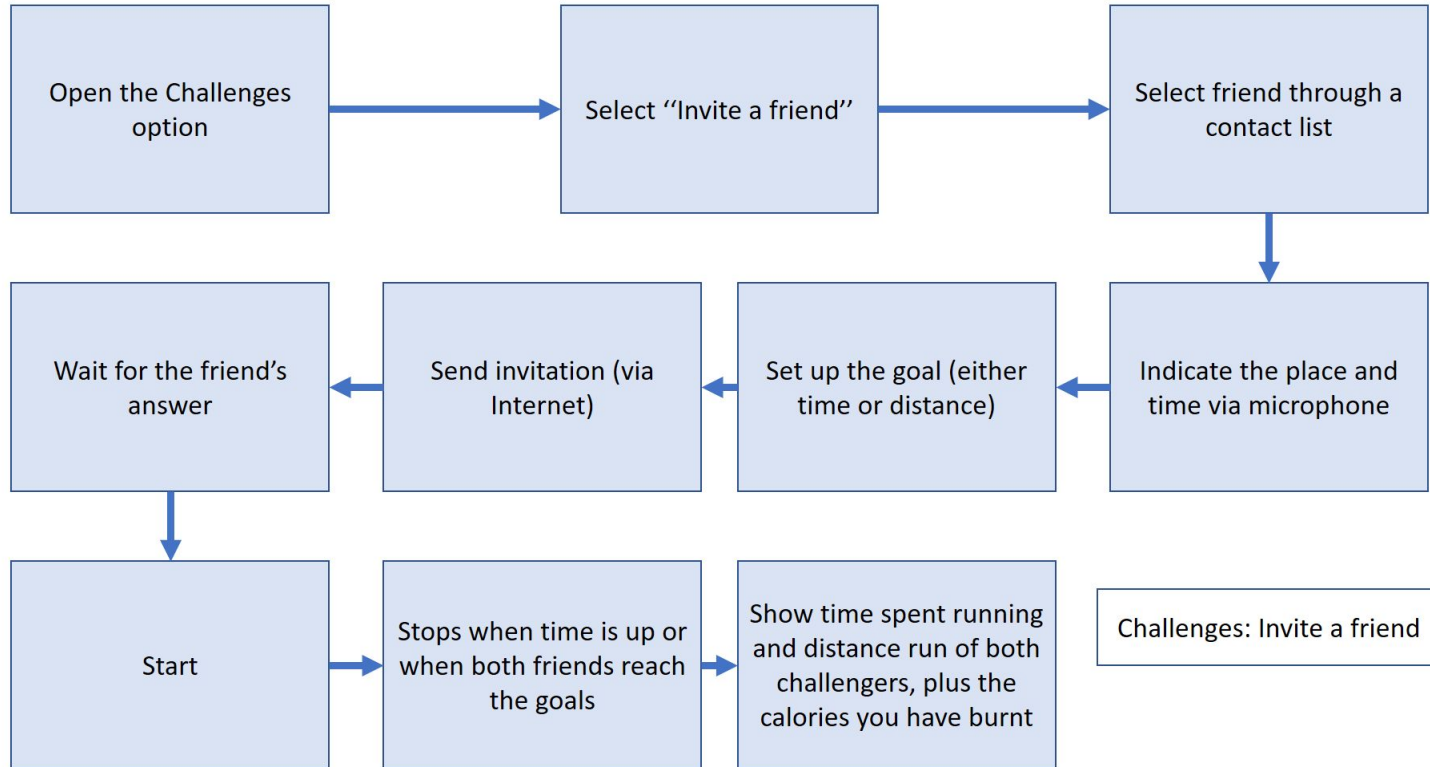
Start running.
At this time the watch's screen will turn off, only turning on to show info of the run (distance traveled, time, calories burnt...) when the user activates it (by lifting arm and looking at it, or manually by interacting with the buttons). The user can also pause and resume the task at any time (if they want to take a break)

Press "GO"

Task-flow: Challenge part 1



Task-flow: Challenge part 2





Prototype overview

We managed to put all our thoughts in the prototypes, leaving nothing out.

We only improved our thoughts and made our project better than before.

From the testing of our prototype we only got good comments and ideas on how to improve it and design tips(colors).

Wizard of oz technique and hard-coded features: almost everything since we demonstrated almost every possible outcome for the presentation of our app.